

Name: _____ Date: _____

CRITICAL EVALUATION OF AN ANDROID CONTENT-BASED APP



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 Kathy Schrock's Guide to Everything (<http://schrockguide.net>)

What is the title of the app? _____ Cost: _____

Creator of the app _____ Play Store URL: _____

Content area(s): _____ Grade level(s): _____

| Content and components of the app | YES | NO |
|--|------------|-----------|
| Curriculum connection: Are the skills reinforced connected to targeted skill/concept? | | |
| Authenticity: Are skills practiced in an authentic format/problem-based environment? | | |
| Feedback: Is feedback specific and result in improved student performance? | | |
| Differentiation: Does the app offers flexibility to alter settings to meet student needs? | | |
| User friendliness: Can students launch and navigate within the app independently? | | |
| Student motivation: Are students motivated to use the app and select it to use often? | | |
| Reporting: Is assessment/summary data available electronically to the student/teacher? | | |
| Sound: Does the music/sound in the app add to the educational aspects of the content? | | |
| Instructions: Are the instructions included within the app helpful to the student? | | |
| Support page: Does the app's supporting Web page provide additional useful information? | | |

Level(s) of Bloom's Taxonomy addressed with this app (check all that apply)

Remembering
 Understanding
 Applying
 Analyzing
 Evaluating
 Creating

| Summary of the app | | | | | | | |
|---|----------|--------------|-----------------|---------------|--|--|--|
| Using the data you have collected above, explain why you would or would not recommend this application for use in the classroom. Include any specific ideas you have for its use. | | | | | | | |
| | | | | | | | |
| Google Play Store application rating | Everyone | Low maturity | Medium maturity | High maturity | | | |